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 **PALM INTRANET**

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US 20030003987 A1	US- PGPUB	20030102	11	Object drop feature for a gaming machine	463/20	463/16; 463/21; 463/25	Estes, Brandon C. et al.
US 20040018874 A1	US- PGPUB	20040129		Gaming machine with dynamic bonus limiting feature	463/25		Bonney, James P. et al.
US 20050049029 A1	US- PGPUB	20050303		Gaming machine with simulated AI feature	463/20		Gazdic, Daniel J. et al.
US 20050059450 A1	US- PGPUB	20050317	21	Systems and methods for evaluating a gaming outcome using a game rules script	463/13		Mastropietro, Michael et al.
US 20050181855 A1	US- PGPUB	20050818		Gaming machine with selection feature	463/16		Englman, Allon G. et al.
US 20050282605 A1	US- PGPUB	20051222		Method of conducting a poker game	463/13	273/274; 273/292	Englman, Allon G. et al.
US 20050282615 A1	US- PGPUB	20051222		Wagering game having player selection features having reduced volatility index	463/20		Englman, Allon G. et al.
US 20050288093 A1	US- PGPUB	20051229		Gaming machine having a selection feature to yield a randomly-applied multiplier	463/20		Englman, Allon G. et al.
US 20060030391 A1	US- PGPUB	20060209		Gaming machine having a first bonus event that influences a probability of a second bonus event	463/16		Casey; Michael P. et al.
US 20060068874 A1	US- PGPUB	20060330		Wagering game with award feature for subsets of game outcomes	463/16		Hornik; Jeremy M. et al.
US 20060073889 A1	US- PGPUB	20060406		Progressive gaming system and machines with partial payout	463/27		Edidin; Orrin J. et al.
US 20060073897 A1	US- PGPUB	20060406		Wagering game with group jackpot	463/42		Englman; Allon G. et al.
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20060100019 A1	PGPUB			unilateral player selection for developing a group			M. et al.
US 20060111169 A1	US- PGPUB	20060525		Wagering game with award unlocking feature	463/16		Hornik; Jeremy M. et al.
US 20060111170 A1	US- PGPUB	20060525		Wagering game with collection of objects to influence game outcome	463/16		Hornik; Jeremy M. et al.
US 20060160625 A1	US- PGPUB	20060720	16	Wagering game with alternating picks	463/42		Englman; Allon G. et al.
US 6428412 B1	USPAT	20020806		Gaming machine with interlinked arrangements of puzzle elements	463/9	463/16; 463/20	Anderson; Peter et al.
US 6506114 B1	USPAT	20030114		Object drop feature for a gaming machine	463/16	273/138.1; 273/139; 463/20; 463/21; 463/25	Estes; Brandon C. et al.